



AGENDA
Member Action Committee (MAC) Meeting
November 8, 2017 from 5:30-6:30 pm
Ten Pin Building – 793 K St, Arcata

Facilitator: Kiya Villarreal

Outcomes:

- Agreements for MAC meeting: agenda items; roles and responsibilities; charted items
- Approval of draft minutes from October MAC meeting
- Understanding of what went well at AMM and suggestions for improvement
- Understanding of initial CAP survey response
- Understanding of potential movie night opportunities
- List of actionable racial equity ideas

Attachments:

- October 11, 2017 draft minutes

| | What | How | Who | Minutes | Time |
|-----|--|---|-------------|---------|-----------|
| 1. | Welcome & Review | - Introductions - Check for changes to the agenda | - Kiya | 5 | 5:30-5:35 |
| 2. | Approve Minutes | - Ask for consensus on approval of the October 11, 2017 minutes | - All | 5 | 5:35-5:40 |
| 3. | Member Comments | - Members share topics not already on the agenda | - All | 5 | 5:40-5:45 |
| 4. | Annual Membership Meeting Debrief | - Feedback from meeting | - All | 10 | 5:45-5:55 |
| 6. | Co-op Access Program (CAP) | - Early CAP survey feedback | - Laurie | 5 | 5:55-6:00 |
| 7. | Movie Night | - Discuss options for future movie nights | - Mary Ella | 5 | 6:00-6:05 |
| 8. | Racial Equity Actions | - Brainstorm what the Co-op can do to implement the racial equity statement | - All | 10 | 6:05-6:15 |
| 9. | Agreements | - Review consensus and decision items, including any recommendations to the board - Agreement on next MAC meeting date | - Kiya | 5 | 6:15-6:20 |
| 10. | Next Agenda Items | - Review potential agenda items for next mtg. | - Kiya | 5 | 6:20-6:25 |
| 11. | Roles & Responsibilities | - Call for a facilitator for next meeting - Call for a reporter at the next Board meeting | - Kiya | 5 | 6:25-6:30 |

Next Meeting:

- December 13, 5:30 – 6:30pm at the Ten Pin Building

Floating Items: Durable Goods Bank; Opportunities for member participation should be more available and encouraged; Membership drive, Business Partner Program; Round-up program